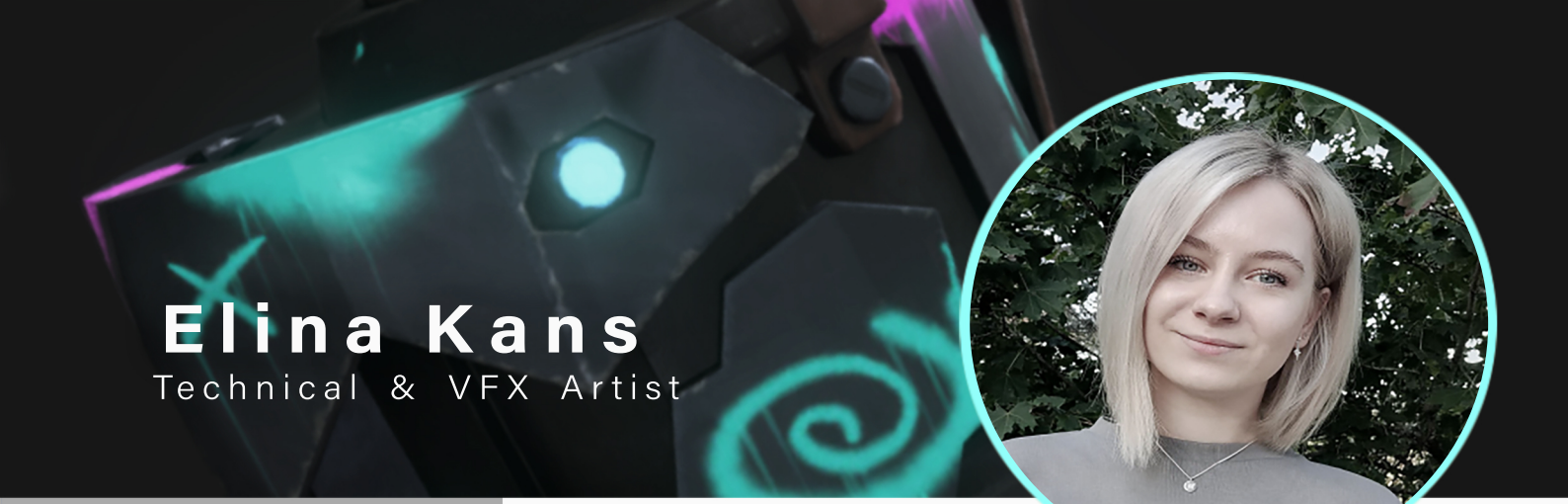


Elina Kans

Technical & VFX Artist

CONTACT

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EXPERTISE

Unreal Engine

Adobe Suite

Maya

Blender

Substance painter

Substance designer

Houdini

ZBrush

HLSL

Python

LANGUAGE

Swedish / Native

English / Fluent

PROFILE

I am a curious and creative person who loves to express myself through color, form, and movement. With an education as a Technical Artist, I have built a strong foundation in game development, where I became particularly passionate about visual effects and how small details can make a big difference in a gaming experience. I enjoy working in teams where collaboration and feedback are a natural part of the development process. I also have previous training and experience as a hairdresser/stylist, so if we need to crunch, we can at least do it in style!

EXPERIENCE

Invisible walls
Sep 2025 - Jan 2026

As a Technical Artist at Invisible Walls Studio, I worked on the games Deep Rock Galactic and NEIGHBORS: Suburban Warfare, where I created VFX, shaders, and 3D assets. The role required close integration between visual design and technical implementation to support gameplay as well as performance requirements.

Preston Hair
Okt- 2021 - Mars 2023

A five-star hair salon in Stockholm where, together with my team, I styled for events such as the Nobel Dinner, Elle Gala, and Guldbaggen, as well as participated in marketing campaigns for Storytel.

Holy Hair
April- 2024 - Aug 2024

During my time at Holy Hair, I primarily worked as site manager with a focus on providing high-quality service. The role combined customer service, teamwork, and responsibility.

EDUCATION

The Game Assembly
Aug 2024 - Jan 2026

During the education I worked on 3D graphics and programming, as well as programs like Unreal and Houdini. Throughout the year, we worked with other disciplines to create games in our custom engine.

Style Education
Aug 2017- June 2020

A 3-year education in Digital Design and Media Production. The program resulted in strong knowledge in photography, illustations digital media management, Adobe Suite, moodboards, and more.

Drottning Blankas gymnasieskola
Aug 2017- June 2020

A 3-year education in Digital Design and Media Production. The program resulted in strong knowledge in photography, illustations and the Adobe Suite etc.